Everybody Loves Me

Percussion & Voice with Electronics (Duo or Solo) ~11:30

Composed by Howie Kenty For Daniel Pate

Everybody Loves Me

Percussion & Voice with Electronics (Duo or Solo) ~11:30

Composed by Howie Kenty For Daniel Pate

This piece was composed in part while in residence at the Aaron Copland House, July – August, 2017. Great thanks go to the Copland House organization and the premiere performer, the dauntless Daniel Pate.

PROGRAM NOTES:

Let us use his own words to reveal a path that begins with deep insecurity, an insatiable need for validation, and an extreme sense of entitlement. Let us follow it through to the fear, intolerance, and violence that the speaker stokes in many of his followers. If we allow this division to continue, where does this narrative ultimately end?

The salient question for me is how to reveal the toxicity in this nature to those who don't immediately recognize it; this power lies in inciting latent tendencies. When we each enter this type of exploration, what deep-rooted fears of Other might we find harbored within ourSelves, and crucially, how do we deal with them in our actual interactions?

This piece attempts these challenges by taking quotations as its only compositional seeds, adapting their contours, cadences, and words directly into pitches, rhythms, and text, implementing and re-arranging them to form the entirety of the work. While the audience's challenge is reflection and considered action, the performer's is simultaneously more difficult and potentially more alluring; they must possess themself entirely of this visceral, uninhibited id, becoming pure reactive malice, discord, and excitation, unencumbered by contemplation or morality. It's a remarkably seductive path for everyone, regardless of philosophy.

Burdens of persuasion this tremendous are perhaps impossible for this piece; maybe another desperate scream of absurdity and horror is the only thing realized. Nevertheless, I believe it is a profound moral obligation for each of us to consider these questions and to act on our considerations, deliberately.

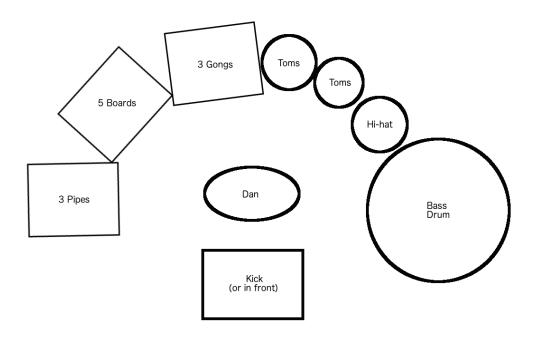
"Everybody Loves Me" is the first of a planned exploration encompassing three works.

PERFORMANCE NOTES:

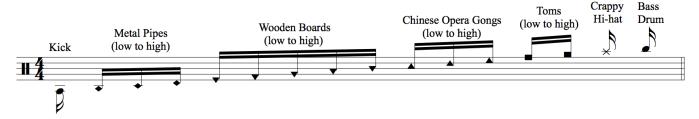
The performer is here asked to fully embody this character in both voice and percussion. With respect to the vocal elements, the primary concern should be a fully-invested dramatic portrayal of a character, not accuracy of pitch. The portions of the vocal notation that are intended to be pitched, with fixed durations, are notated as such; the most comfortable octave for the singer should be chosen. X noteheads and corresponding durations are used for portions of the vocal notation that are to be spoken, whispered, or shouted with fixed timing, merely indicating a rough relative contour and relative register to be used. X noteheads without durations indicate untimed spoken, whispered, or shouted gestures without specifically fixed timing; these can reside between surrounding percussive gestures at the pleasure of the performer. In all cases where contour is shown, it is merely a rough guide, and the performer should make the gesture their own.

In terms of percussion, this piece requires three metal pipes or rods, five wooden boards, three Chinese opera gongs, and two toms, each a set of different non-specific sizes/pitches, each arranged low to high, from left to right. Also required: a crappy hi-hat, perhaps bent, which produces a harsh sound when struck and bowed; a bass drum (or low-tuned floor tom); a kick drum. The suggested percussion arrangement is pictured below. This also corresponds to the notated score, in a clockwise motion beginning with the kick, arranged from low to high on the staff.

RECOMMENDED PERCUSSION SETUP:



PERCUSSION MAP:



TECHNICAL INFORMATION:

This piece requires five microphones: one for the kick, one for the bass drum, a stereo pair for the remaining percussion, and one for vocals. The percussion microphones are fed to a small mixer and summed into a stereo pair. The stereo pair is fed into an audio interface attached to a computer running an Ableton Live patch for live sampling, playback, and processing, as is a separate feed from the vocal microphone. Output from Ableton through the audio interface to the house is a stereo signal.

The performer(s) wear(s) an earpiece for a click, to be sent from the audio interface's headphone jack (split for two performers, if necessary). The performer can simply hit "play" in the Ableton project, and all sampling, playback, and processing is automated within the project. The Ableton project does not include live dry monitoring; this should be done in the audio interface's own software (and ideally sent to the house mixer separate from Ableton's output, so the mixing is not entirely done from the stage). That said, it is helpful for the stage performer to have dynamic control over the various levels, so it is recommended to use a MIDI controller for mapping to the Vocal Playback, Vocal Processing, Percussion Playback, Percussion Processing, and Main Output Levels (the Korg nanoKontrol is already mapped within the existing project). While the vocals will likely require dry amplification through this method, the live percussion may not. The goal should be for the dry feeds, Ableton processed feeds, and Ableton playback feeds to have relatively similar volumes, appropriate to the space.

The Ableton Live patch uses only the default plugins and several MaxForLive devices, so will work using the trial version of the software. For further information and to obtain the patch, please contact the composer at howardkenty@hwarg.com.

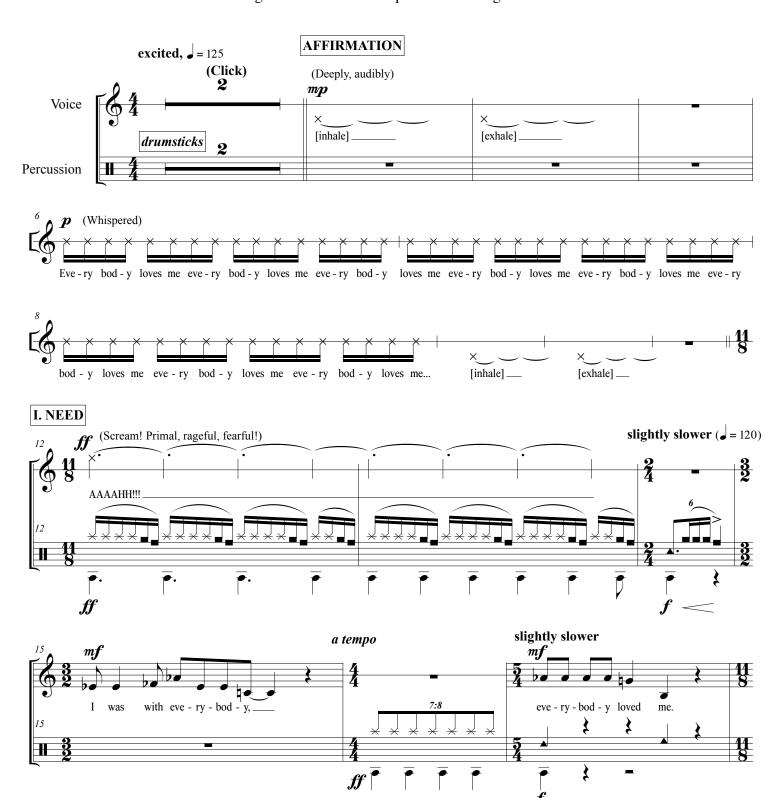
Everybody Loves Me

For Daniel Pate

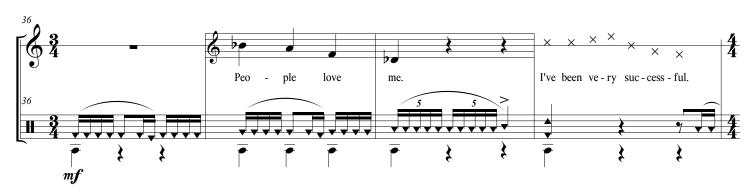
Howie Kenty

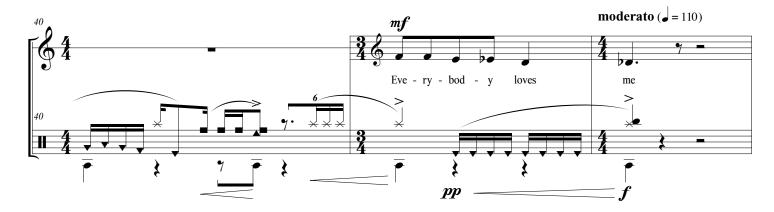
Percussion & Voice with Electronics (Duo or Solo)

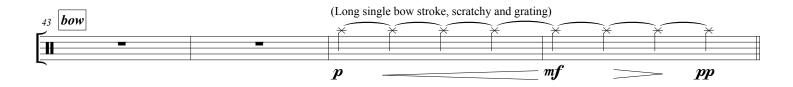
This piece was composed in part while in residence at the Aaron Copland House, July – August, 2017, with great thanks to the Copland House organization.

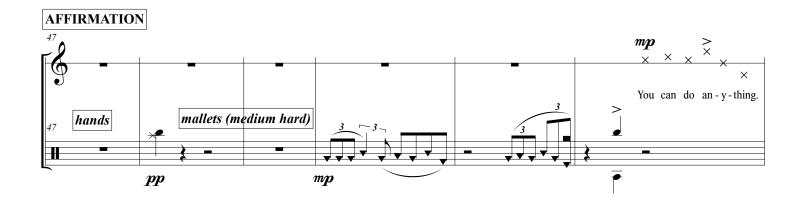


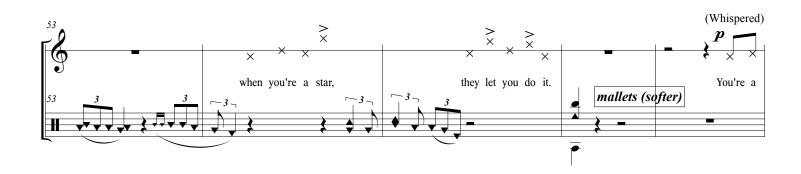
© 2017

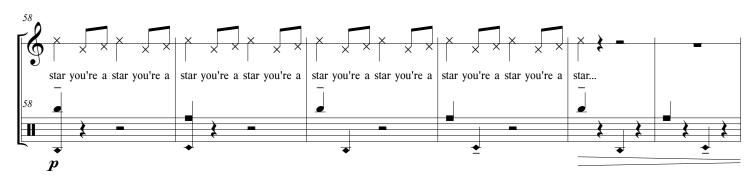


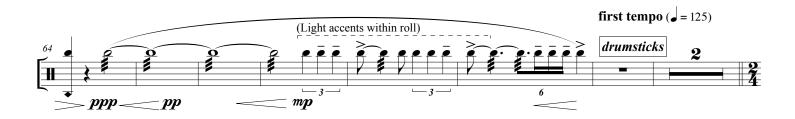












II. FEAR & HATE, PT. 1

(Even higher! A glimpse at the unhinged!)

